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[A Guide to Computer Animation](#) Aug 24 2019

[Computers, the Plain English Guide](#) Jul 24 2019 "The most important book in your computer section!" Currently in use by many Fortune 500 companies, the United States Government, & major universities & hospitals, both in the U. S. & abroad. No other single book offers as much convenient, basic, & practical information for the uninitiated as THE PLAIN ENGLISH GUIDE. This comprehensive book is easy to read & is just what everyone has been waiting for to end computer frustrations. THE PLAIN ENGLISH GUIDE will help managers who need to be more informed: teachers assist their students, anyone who must make wise purchase decisions, those in charge of employee training, parents assist their children in learning more about computers. "Few books have made such an impressive debut."--Brian Younker, Manager, Schuler Book Store. "Excellent applications for developing a better understanding of computing. The book is comprehensive, easy to read, & helps to make the computer 'user friendly'..."--Phillip E. Runkel, Former Superintendent of Public Schools for the State of Michigan, & President of Northwestern Michigan College. "Its subtitle says it all: 'Almost everything you need to know about computers, even if you don't know anything about computers.'..."-- Dan Barnett, Chico Enterprise Record, Chico California.

[Grundkurs Schulmanagement XXIV](#) Jun 14 2021

[The Cartoon Guide to Computer Science](#) Mar 12 2021 An introduction to computer science in cartoon format.

[Guide to Computer Program Directories](#) Nov 19 2021

[Leitfaden für die PC-Sicherheit](#) May 14 2021 Heute nutzen immer mehr Menschen ihre Computer für alles von Kommunikation über Online-Banking und Investieren bis hin zum Einkaufen. In dem wir diese dinge regelmäßiger tun, öffnen wir uns potenziellen Hackern, Angreifern und sonstigen Kriminellen. Während einige vielleicht Ihre persönlichen Informationen und Ihre Identität für den Weiterverkauf suchen, möchten andere einfach nur Ihren Computer als Plattform nutzen, um andere unwissende Ziele anzugreifen. In diesem E-Buch finden Sie einige einfache und kostengünstige Schritte, mit denen Sie Ihren Computer sicherer machen können.

[Computer Resources for People with Disabilities](#) May 02 2020 Tells how to use the computer technology that now exists to overcome or minimize physical problems with speech, learning impairments, paralysis, and other disabilities.

[A Guide to Computer User Support](#) Feb 29 2020 Developed with the input of industry advisors, this book emphasizes problem-solving and communications skills in addition to technical coverage.

[The Complete Idiot's Guide to Using Your Computer—for Seniors](#) Feb 20 2022 - Over 38 percent of all seniors in the U.S. now use the Internet. - Covers the most popular activities seniors enjoy - Facebook, GoogleSearch, and more!

[The Complete Idiot's Guide to Computer Basics](#) Sep 05 2020 Guides beginning users through more than twenty basic PC operations in Microsoft Windows, demonstrating how to print letters, manage finances, shop online, send and receive email, and customize the desktop.

[How Computers Really Work](#) Jun 22 2019 An approachable, hands-on guide to understanding how computers work, from low-level circuits to high-level code. How Computers Really Work is a hands-on guide to the computing ecosystem: everything from circuits to memory and clock signals, machine code, programming languages, operating systems, and the internet. But you won't just read about these concepts, you'll test your knowledge with exercises, and practice what you learn with 41 optional hands-on projects. Build digital circuits, craft a guessing game, convert decimal numbers to binary, examine virtual memory usage, run your own web server, and more. Explore concepts like how to: Think like a software engineer as you use data to describe a real world concept Use Ohm's and Kirchhoff's laws to analyze an electrical circuit Think like a computer as you practice binary addition and execute a program in your mind, step-by-step The book's projects will have you translate your learning into action, as you: Learn how to use a multimeter to measure resistance, current, and voltage Build a half adder to see how logical operations in hardware can be combined to perform useful functions Write a program in assembly language, then examine the resulting machine code Learn to use a debugger, disassemble code, and hack a program to change its behavior without changing the source code Use a port scanner to see which internet ports your computer has open Run your own server and get a solid crash course on how the web works And since a picture is worth a thousand bytes, chapters are filled with detailed diagrams and illustrations to help clarify technical complexities. Requirements: The projects require a variety of hardware - electronics projects need a breadboard, power supply, and various circuit components; software projects are performed on a Raspberry Pi. Appendix B contains a complete list. Even if you skip the projects, the book's major concepts are clearly presented in the main text.

[Cybersecurity](#) Jan 10 2021 Do you create tons of accounts you will never again visit? Do you get annoyed thinking up new passwords, so you just use the same one across all your accounts? Does your password contain a sequence of numbers, such as "123456"? This book will show you just how incredibly lucky you are that nobody's hacked you before.

[Computer Basics Absolute Beginner's Guide, Windows 10 Edition](#) Dec 21 2021 Make the most of your new Windows 10 notebook, desktop computer, or tablet-without becoming a technical expert! This book is the fastest way to get comfortable, get productive, get online, get started with social networking, make more connections, and have more fun! Even if you've never used a Windows computer before, this book shows you how to do what you want, one incredibly clear and easy step at a time. Computer basics have never, ever been this simple. Who knew how simple using computers could be? This is today's best beginner's guide to using your computer or tablet with the new Windows 10 operating system...simple, practical instructions for doing everything you really want to do! Here's a small sample of what you'll learn: Set up Windows 10 and get online fast Use the new Windows 10 Modern interface Get started with social networking on Facebook, Twitter, Pinterest, and LinkedIn Use Windows 10's built-in apps-and find great new apps in the Windows Store Connect printers and external storage, and set up automatic file backup Create a home network in just minutes Go online to shop, sell your stuff, manage your money, and do research Get your office work done fast Organize, view, and share photos Play music using Windows 10, iTunes, or streaming music services Watch TV shows and movies online Protect yourself against viruses, spyware, and spam Keep your system running reliably at top speed

[Cisco Networking Essentials](#) May 26 2022 Are you looking to get started with your journey to getting Cisco certified or merely want to increase your knowledge of networking to build on your IT skills and boost your career or business? And you looking for a guide that breaks down the seemingly complex topic of computer networking into simple, digestible content that you can start applying right away to set up, manage and troubleshoot computer networks with confidence? If you've answered YES, keep reading.... You Are 1-Click Away From Learning How To Develop More Than Average Level Knowledge Of Cisco Networking! You know the benefits of getting CCNA certification in the current tech industry that is openly hungry for network professionals. You know that you would easily get promoted for having practical Network skills or land yourself a job in a better paying Cisco-partner company and other businesses. You also know that networking job demand is growing exponentially each year, with a projected rate of 26% in 2020 alone. You know all that... But have you felt intimidated by the whole process of learning networking and even wondered whether you'd make it through a couple of weeks? Perhaps you're not an IT professional, but desire to learn network hardware maintenance and management to improve your life in aspects like security, business efficiency or for self fulfillment, but don't have a clue about where to begin? Then keep reading, as I have the perfect solution for you to get started with networking the right way. This book is a simple, straightforward and concise beginners' guide to computer networking, and is what you've been looking for. This book recognizes that the first step to becoming a real network professional is having a solid foundation of networking essentials, and its valuable content is weaved based on that understanding. As a beginner, I imagine that you've been having certain questions and concerns such as: What's the best way or place to start learning networking? What are some of the essential topics I need to cover? How do I acquire a solid understanding of networking that would enable me to handle basic hardware and software networking tasks? What does networking even entail? If I am right, even if just close, I am confident that this book will prove 100% valuable to you. In just 1-click away, you will learn: What a computer network is and the types of networks we have What an open systems

interconnections model looks like, and why it's important to divide a network into various layers The ins and outs of data encapsulation What you need to know in TCP/IP The role of Ethernet technologies and cabling The basics of Ethernet cabling Everything you need to know about data encapsulation in TCP/IP model, and the Cisco 3 layer hierarchical model What IP addresses are and how they work ...And much more! Even if you've never done anything like this before, by the end of this book, you will be confident to execute everything the book teaches! What's more; this book is also a practical, beginner-friendly guide that you'll enjoy reading and implementing so consider this your lucky day! Scroll up and click Buy Now With 1-Click or Buy Now to get your copy today!

A Practical Guide to Computer Forensics Investigations Nov 07 2020 A Practical Guide to Computer Forensics Investigations introduces the newest technologies along with detailed information on how the evidence contained on these devices should be analyzed. Packed with practical, hands-on activities, students will learn unique subjects from chapters including Mac Forensics, Mobile Forensics, Cyberbullying, and Child Endangerment. This well-developed book will prepare students for the rapidly-growing field of computer forensics for a career with law enforcement, accounting firms, banks and credit card companies, private investigation companies, or government agencies.

Computer Fundamentals Oct 07 2020 Computer Fundamentals is the perfect companion for your new PC, laptop, or surface tablet. Ideal for newbies, beginners, seniors, and moderately experienced users. Written by best-selling technology author, lecturer, and computer trainer Kevin Wilson, Computer Fundamentals is a "how to guide" packed with step-by-step instructions, photos, and illustrations to help you learn about Windows 10, with an introduction to computers, as well as useful tips and tricks. Computer Fundamentals is here to help you get the most out of your computer and will help you: Learn about computer components such as the CPU, RAM, and disk drives Find out about computer peripherals such as installing and using printers in Windows 10 Master the trackpad with gestures and using your mouse Decode computer specifications Master the key features of Windows 10 Find your way around the Desktop, Start Menu, and the Taskbar in Windows 10 Organise your files with File Explorer in Windows 10 Learn about the cloud and how to use OneDrive and Google Drive Learn about common software for word processing, image editing, and apps Learn how to stay safe on the internet and educate yourself about phishing, scams, worms, ransomware and viruses Learn how to use the internet, check email and browse the web. Learn how to back up your files and keep them safe. Learn how to troubleshoot and solve common computer problems You'll want to keep this edition handy as you make your way around your computer. Have Fun!

Essential Guide to Storage Area Networks and Essential Guide to Computer Data Storage Nov 27 2019 For every computer science course involving data storage, enterprise architecture, and/or IT management. Data storage is rapidly becoming the leading cost item in IT infrastructure, and effective data storage architecture and decision-making has become crucial to the effective management of today's enormous databases and data-driven applications. This package brings together two comprehensive guides to enterprise data storage: Essential Guide to Storage Area Networks and Essential Guide to Computer Data Storage, giving students practical, up-to-the-minute insight into every data storage option, from today's low end to tomorrow's IP SANs.

A Programmer's Guide to Computer Science Vol. 2 Jul 28 2022 You know how to code.... but is it enough? Do you feel left out when other programmers talk about asymptotic bounds? Have you failed a job interview because you don't know computer science? Volume two picks up where volume one left off, covering proofs, security, hardware and software, and various advanced topics. You've learned the basics. Are you ready for what comes next?

Study and Research Guide in Computer Science Jan 22 2022 Computer science departments at universities in the U.S.A. are world renowned. This handy reference guide gives detailed profiles of 40 of the best known among them. The profiles are organized in a uniform layout to present basic information, faculty, curriculum, courses for graduate students, affiliated institutions, facilities, research areas, funding, selected projects, and collaborations. Two full alphabetical listings of professors are included, one giving their universities and the other their research areas. The guide will be indispensable for anyone - student or faculty, not only in the U.S.A. - interested in research and education in computer science in the U.S.A.

Cambridge International AS and A Level Computer Science Revision Guide Jun 02 2020 Cambridge International AS and A Level Computer Science offers a complete set of resources to accompany the 9608 syllabus. This revision guide helps students to prepare and practice skills for the Cambridge AS and A Level Computer Science examination. It contains clear explanations and key information to support learners, with additional practice questions to help students feel confident and reinforce their understanding of key concepts.

Guide to Computer Forensics and Investigations Jun 26 2022 Updated with the latest advances from the field, GUIDE TO COMPUTER FORENSICS AND INVESTIGATIONS, Fifth Edition combines all-encompassing topic coverage and authoritative information from seasoned experts to deliver the most comprehensive forensics resource available. This proven author team's wide ranging areas of expertise mirror the breadth of coverage provided in the book, which focuses on techniques and practices for gathering and analyzing evidence used to solve crimes involving computers. Providing clear instruction on the tools and techniques of the trade, it introduces readers to every step of the computer forensics investigation—from lab set-up to testifying in court. It also details step-by-step guidance on how to use current forensics software. Appropriate for learners new to the field, it is also an excellent refresher and technology update for professionals in law enforcement, investigations, or computer security. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

The Practical OPNET User Guide for Computer Network Simulation Jul 16 2021 One of the first books to provide a comprehensive description of OPNET® IT Guru and Modeler software, The Practical OPNET® User Guide for Computer Network Simulation explains how to use this software for simulating and modeling computer networks. The included laboratory projects help readers learn different aspects of the software in a hands-on way. Quickly Locate Instructions for Performing a Task The book begins with a systematic introduction to the basic features of OPNET, which are necessary for performing any network simulation. The remainder of the text describes how to work with various protocol layers using a top-down approach. Every chapter explains the relevant OPNET features and includes step-by-step instructions on how to use the features during a network simulation. Gain a Better Understanding of the "Whats" and "Whys" of the Simulations Each laboratory project in the back of the book presents a complete simulation and reflects the same progression of topics found in the main text. The projects describe the overall goals of the experiment, discuss the general network topology, and give a high-level description of the system configuration required to complete the simulation. Discover the Complex Functionality Available in OPNET By providing an in-depth look at the rich features of OPNET software, this guide is an invaluable reference for IT professionals and researchers who need to create simulation models. The book also helps newcomers understand OPNET by organizing the material in a logical manner that corresponds to the protocol layers in a network.

The Manga Guide to Microprocessors Mar 24 2022 Ayumi is a world-class shogi (Japanese chess) player who can't be beaten—that is, until she loses to a powerful computer called the Shooting Star. Ayumi vows to find out everything she can about her new nemesis. Lucky for her, Yuu Kano, the genius programmer behind the Shooting Star, is willing to teach her all about the inner workings of the microprocessor—the "brain" inside all computers, phones, and gadgets. Follow along with Ayumi in The Manga Guide to Microprocessors and you'll learn about: -How the CPU processes information and makes decision -How computers perform arithmetic operations and store information -logic gates and how they're used in integrated circuits -the Key components of modern computers, including registers, GPUs, and RAM -Assembly language and how it differs from high-level programming languages Whether you're a computer science student or just want to understand the power of microprocessors, you'll find what you need to know in The Manga Guide to Microprocessors.

Guide to Computer Forensics and Investigations Oct 19 2021 Master the skills you need to conduct a successful digital investigation with Nelson/Phillips/Stewart's GUIDE TO COMPUTER FORENSICS AND INVESTIGATIONS, Sixth Edition—the most comprehensive forensics resource available. Providing clear instruction on the tools and techniques of the trade, it walks you through every step of the computer forensics investigation—from lab setup to testifying in court. The authors also thoroughly explain how to use current forensics software. The text includes the most up-to-date coverage available of Linux and Macintosh, virtual machine software such as VMware and Virtual Box, Android, mobile devices, handheld devices, cloud forensics, email, social media and the Internet of Anything. Appropriate for learners new to the field, it is also an excellent refresher and technology update for professionals in law enforcement, investigations or computer security. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

The Guide to Computer Simulations and Games Sep 25 2019 The first computer simulation book for anyone designing or building a game Answering the growing demand for a book catered for those who design, develop, or use simulations and games this book teaches you exactly what you need to know in order to understand the simulations you build or use all without having to earn another degree. Organized into three parts, this informative book first defines computer simulations and describes how they are different from live-action and paper-based simulations. The second section builds upon the previous, with coverage of the technical details of simulations, a detailed description of how models are built, and an explanation of how those models are translated into simulations. Finally, the last section develops four examples that walk you through the process from model to finished and functional simulation, all of which are created using freely available software and all of which can be downloaded. Targets anyone interested in learning about the inner workings of a simulation or game, but may not necessarily be a programmer or scientist Offers technical details on what simulations are and how they are built without overwhelming you with intricate jargon Breaks down simulation vs. modeling and traditional vs. computer simulations Examines verification and validation and discusses simulation tools Whether you need to learn how simulations work or it's something you've always been curious about but couldn't find the right resource, look no further. The Guide to Computer Simulations and Games is the ideal book for getting a solid understanding of this fascinating subject.

Guide to Teaching Computer Science Aug 17 2021 This textbook presents both a conceptual framework and detailed implementation guidelines for computer science (CS) teaching. Updated with the latest teaching approaches and trends, and expanded with new learning activities, the content of this new edition is clearly written and structured to be applicable to all levels of CS education and for any teaching organization. Features: provides 110 detailed learning activities; reviews curriculum and cross-curriculum topics in CS;

explores the benefits of CS education research; describes strategies for cultivating problem-solving skills, for assessing learning processes, and for dealing with pupils' misunderstandings; proposes active-learning-based classroom teaching methods, including lab-based teaching; discusses various types of questions that a CS instructor or trainer can use for a range of teaching situations; investigates thoroughly issues of lesson planning and course design; examines the first field teaching experiences gained by CS teachers.

Computer Basics Absolute Beginner's Guide, Windows 8 Edition Apr 24 2022 This year, millions of casual computer users will buy new Windows 8 mobile devices, notebooks, and desktop PCs. They'll want to know how to find their way around, get comfortable, and get the job done - without jargon, complexity, or hassle. There's a book for them: Michael Miller's Absolute Beginner's Guide to Computer Basics, Windows 8 Edition. It's the one book that covers everything today's beginners and near-beginners need to know: not just about Windows, but also about software, hardware, and the Internet. Through 100+ books, author Michael Miller has established an unparalleled track record in explaining complicated concepts simply and clearly, and empowering beginners. Now, he's thoroughly updated his best-selling Absolute Beginner's Guide to Computer Basics to cover today's user experience - with Windows 8, Internet Explorer 8, and today's hottest online tools, from Craigslist and Facebook to Twitter, Wikipedia, and Google Docs. The latest edition of Absolute Beginner's Guide to Computer Basics is updated with coverage of Windows 8, which introduces the totally new Metro user interface. Given Metro's genesis as a mobile interface, and Microsoft's push towards a new breed of touchscreen computing devices, this new edition will include more hardware coverage than previous editions. In addition, this book will cover Windows 8's new Metro interface in depth, as well as feature increased coverage of social networking and cloud computing applications.

The True Beginner's Guide To Computer Literacy Sep 17 2021 The "True Beginner's Guide" will show you how to unlock those unnerving moments of not knowing what to do. It will move you to a life that is full of hope, aspirations, and accomplishments. These pages will give you guidance on navigating your way to successfully manipulating your computer. On this journey, learning your PC has never been so easy. This book will take you to the very beginning. Every step exposes you to something new and exciting. You will achieve maximum practical and academic knowledge in using your computer. Learning will be fun and achievable as you install new software on your computer; play music using window media player, organize your family and friends pictures. You'll also learn how to prevent your PC from getting viruses and new create e-mail. Finally learn the different parts that compose the PC.

Guide to Computer Network Security Oct 31 2022 This timely textbook presents a comprehensive guide to the core topics in cybersecurity, covering issues of security that extend beyond traditional computer networks to the ubiquitous mobile communications and online social networks that have become part of our daily lives. In the context of our growing dependence on an ever-changing digital ecosystem, this book stresses the importance of security awareness, whether in our homes, our businesses, or our public spaces. This fully updated new edition features new material on the security issues raised by blockchain technology, and its use in logistics, digital ledgers, payments systems, and digital contracts. Topics and features: Explores the full range of security risks and vulnerabilities in all connected digital systems Inspires debate over future developments and improvements necessary to enhance the security of personal, public, and private enterprise systems Raises thought-provoking questions regarding legislative, legal, social, technical, and ethical challenges, such as the tension between privacy and security Describes the fundamentals of traditional computer network security, and common threats to security Reviews the current landscape of tools, algorithms, and professional best practices in use to maintain security of digital systems Discusses the security issues introduced by the latest generation of network technologies, including mobile systems, cloud computing, and blockchain Presents exercises of varying levels of difficulty at the end of each chapter, and concludes with a diverse selection of practical projects Offers supplementary material for students and instructors at an associated website, including slides, additional projects, and syllabus suggestions This important textbook/reference is an invaluable resource for students of computer science, engineering, and information management, as well as for practitioners working in data- and information-intensive industries.

The Essential Guide to Home Computer Security Apr 12 2021 For the non-technical home and small-office Internet user, this guide teaches "digital commonsense." Readers will learn easy-to-implement, cost-effective ways of protecting their children, finances, privacy, and data.

A Guide to Computer User Support for Help Desk and Support Specialists Sep 29 2022 Equip current and future user-support professionals with the critical people skills and exceptional technical knowledge necessary to provide outstanding support with Beisse's A GUIDE TO COMPUTER USER SUPPORT FOR HELP DESK AND SUPPORT SPECIALISTS, 6E. This useful guide focuses on the informational resources and technical tools students need most to function effectively in a support position. Readers develop the skills to handle troubleshooting and problem solving, successfully communicate with clients, determine a client's specific needs, and train end-users, as well as handle budgeting and other management priorities. Clear, balanced coverage in this edition highlights the latest trends and developments, from Web and e-mail-based support to assistance with Windows 7 and cloud computing. Engaging special features, such as Tips and On the Web Pointers, provide important insights, while new Discussion Questions and Case Projects encourage active participation in the learning process. Leading professional software HelpSTAR and Microsoft Office Project Professional 2010 accompany Beisse's A GUIDE TO COMPUTER USER SUPPORT FOR HELP DESK AND SUPPORT SPECIALISTS, 6E to reinforce the knowledge and skills your students need for success in today's user-support positions. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Developer's Guide to Computer Game Design Aug 05 2020 An overview of the steps involved in producing an award-winning computer game from a design perspective. The design phase of the business is essential for developers to understand before any code is written. The CD-ROM is very competitive, containing design elements from other leading computer game designers, and a game engine.

Technical Traders Guide to Computer Analysis of the Futures Markets Dec 09 2020 With the low cost of modern computer hardware and software combined with the communication of price data via satellite, a new and rapidly expanding market of traders using computers has developed. This essential book bridges the gap between the basic instruction that comes with software programs and what a trader actually needs to know to develop and text profitable futures trading system. With specific information on how to set up and use computer-generated technical studies of the most popular indicators, the book includes: How to build a trading system tailored to the reader's specific need; Practical instruction on how to display and analyze technical information; Advice for developing well disciplined money management and risk control strategies; techniques for monitoring a trading system to detect if something has gone wrong before major losses occur.

Hacking Dec 29 2019 Cyber crime is the biggest threat that every organization on the planet faces today! And it's not just the organizations that are vulnerable. People too are at risk of being targeted by hackers. Inside we aim to show you the importance of staying on top of this threat by learning how to hack. While it is true that hackers have received a bad rap over the years, mostly due to biased media reporting, not all hackers have criminal intentions. This book is meant to serve as an educational guide for people who are interested in learning some simple hacking tools, tips, and techniques in order to protect yourself and your computer networks. It is to be used for ethical hacking and not malicious activities. If you have ever been curious about hacking and have wanted to learn the art of the hack, then you have found the right book. We live in a world where everything is interconnected. Back in the day, we relied on the government and major organizations to provide enough security for our personal data. This is no longer feasible in a world where the security agencies themselves are the major targets of malicious hackers. In fact, in most cases, the biggest cyber threat will come from your very own government. Join me inside to learn the ins and outs of becoming a hacker!

Computer Basics Absolute Beginner's Guide, Windows 10 Edition Aug 29 2022 Updated for the Latest Windows 10 2019 This is today's best beginner's guide to using your computer or tablet with the Windows 10 operating system. Make the most of your Windows 10 notebook or desktop computer--without becoming a technical expert! This is the fastest way to get comfortable, get productive, get online, get started with social networking, make more connections, and have more fun! Even if you've never used a Windows computer before, this book shows you how to do what you want, one incredibly clear and easy step at a time. Here's a small sample of what you'll learn: Set up your computer and use the Windows 10 Start menu and desktop Connect to the Internet and browse the Web with Microsoft Edge Get started with social networking on Facebook, Twitter, Pinterest, and LinkedIn Use Windows 10's built-in apps--and find great new apps in the Windows Store Connect printers and external storage, and set up automatic file backup Connect to a home wireless network or public Wi-Fi hotspot Go online to shop and sell--and smart search with Microsoft Cortana® Get work done quickly with Microsoft Office Organize, view, and share photos Listen to streaming music with Pandora and Spotify Watch streaming movies and TV shows with Amazon Prime Video, Hulu, Netflix, and more Protect yourself against viruses, spyware, and spam Keep your system running reliably at top speed

Practical Guide to Computer Simulations Jan 28 2020 This book presents all the computational techniques and tools needed to start doing scientific research using computer simulations. After working through this book, the reader will possess the necessary basic background knowledge, from program design, programming in C, fundamental algorithms and data structures, random numbers, and debugging, all the way to data analysis, presentation and publishing. In each of these fields, no preliminary knowledge is assumed. The reader will be equipped to successfully perform complete projects from the first idea until the final publication. All techniques are explained using many examples in C; these C codes, as well as the solutions to exercises, are readily available online. The techniques in this book are independent of the fields of research, and hence they are suitable for conducting research projects in physics, chemistry, computer science, biology and engineering. This also means that no problem-dependent algorithms are introduced; therefore, this book does NOT explain molecular dynamics, Monte Carlo, finite elements and other special-purpose techniques, which would be beyond the scope of a general-purpose book. There has been no similar comprehensive book written so far. Currently, one needs many different books to learn all the necessary elements. With this book, however, one basically needs only a second book on field-specific algorithms in order to be fully equipped to perform computer simulations research.

Data for Journalists Jul 04 2020 Previous editions titled: Computer-assisted reporting.

Thesis Projects Mar 31 2020 You're a computing or information student with a huge mountain to climb – that final-year research project. Don't worry, because with this book guardian angels are at hand, in the form of four brilliant academics who will guide you through the process. The book provides you with all the tools necessary to successfully

complete a final year research project. Based on an approach that has been tried and tested on over 500 projects, it offers a simple step-by-step guide to the key processes involved. Not only that, but the book also contains lots of useful information for supervisors and examiners including guidelines on how to review a final year project.

Practical Guide to Computer Simulations Oct 26 2019 The book presents all the computational techniques and tools needed to start doing scientific research using computer simulations. A reader will have all the necessary basic background after working through this book, including program design, programming in C, fundamental algorithms and data structures, random numbers, debugging, up to data analysis, presentation and publishing. In each of these fields no preliminary knowledge is assumed. The reader will be equipped with a solid background such that he can perform successfully complete projects from the first idea till the final publication. For non-standard applications and further reading, many references to specialized literature are included. All techniques are explained using many examples in C. These C codes, also the solutions to exercises, can be downloaded from a Web page. The techniques in this book are independent of the field of research, hence they are suitable for conducting research projects in Physics, Chemistry, Computer Science, Biology or Engineering. This also means that no problem-dependent algorithms are introduced, hence this book does NOT explain Molecular Dynamics, Monte Carlo, Finite Elements or other special-purpose techniques, which would be beyond the scope of a general-purpose book. There are no similar comprehensive books so far. Currently, one needs many different books to learn all necessary background. Having this book, one needs basically only a second book on field-specific algorithms in order to be fully equipped to perform computer simulations research.

The Beginner's Guide to Engineering Feb 08 2021 The Beginner's Guide to Engineering series is designed to provide a very simple, non-technical introduction to the fields of engineering for people with no experience in the fields. Each book in the series focuses on introducing the reader to the various concepts in the fields of engineering conceptually rather than mathematically. These books are a great resource for high school students that are considering majoring in one of the engineering fields, or for anyone else that is curious about engineering but has no background in the field. Books in the series: 1. The Beginner's Guide to Engineering: Chemical Engineering 2. The Beginner's Guide to Engineering: Computer Engineering 3. The Beginner's Guide to Engineering: Electrical Engineering 4. The Beginner's Guide to Engineering: Mechanical Engineering

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